

Scott Supeck

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CTS certified entertainment technician and design professional with multiple skills both technical and artistic. Highly motivated, self-starter with 25+ years working and learning in a variety of disciplines related to entertainment production. Skilled at team-building, mentoring and remaining current on technology and processes. Passionate electronics and animatronics hobbyist. Proficiency in **Word, Excel, Sketchup, Lightwright, Vectorworks, C++, Watchout, Green Hippo, Alcorn McBride products, Mbox, Grand MA2.**

Skills

◆ Lighting design	◆ Show control	◆ Scenic Design
◆ Console programming	◆ Networking	◆ 3D Modeling/visualization
◆ Electrical/Electronics	◆ AV integration	◆ Scenic Fabrication
◆ PCB repair	◆ Conceptual Artwork	◆ Production Planning

Professional Experience

THE WALT DISNEY COMPANY – Lake Buena Vista, FL – **Entertainment Technician** (2019 – present)

- Lighting operator and moving light repair technician.

THE WALT DISNEY COMPANY – Lake Buena Vista, FL – **Ride and Show Systems Technician** (2018 – 2019)

- Responsible for safety and readiness of electronic ride and show control systems, lighting, AV.

THE WALT DISNEY COMPANY – Lake Buena Vista, FL - **Entertainment Technician** (2015 – 2018)

Lighting Crew Chief at *Fantasmic!* –

- Developed maintenance and repair procedures for extensive data distribution network and lighting rig.
- Spearheaded multi-department effort to upgrade character meet-n-greet venue including scenic and lighting.
- Designed and installed limit switch circuit for automatic cuing of FX lighting on scenic elements.
- Partnered with DPLE and engineering to restore original lighting effects for Steamboat finale scene.
- Systems integration for *Mad Tea Party* attraction Halloween overlay at *Magic Kingdom*.
- Event Technician for various projects at *DHS* and *AK*.

FRONTIER SHOW PRODUCTIONS - Patchogue, NY - **Lighting Designer** (2011 – 2015)

- Designer and programmer for theatre, concert and corporate productions.
- Introduced and implemented time code synchronization of lighting and AV to aid in fulfilling client vision.
- Developed skills in dealing with rapid creative and technical changes in high pressure event atmospheres.

PRO IMAGE STUDIOS - Ronkonkoma, NY - **Art Director/Lighting Designer** (2005 - 2012)

- Scenic designer and fabricator for all in-house video shoots including commercials and talk programs.
- Provided studio with several multi-use scenic environments appropriate for a variety of formats.
- Partnered with full creative team towards common production goals.

SENSORY LIGHT & SOUND - Hauppauge, NY - **Lighting and Sound Technician** (2001 - 2011)

- Crew leader for fabrication and installation of permanent and temporary lighting and audio rigs for theatre, concert and corporate productions.
- Developed and managed scenic department to increase the Company's production scope and revenue.
- Audio engineer for dozens of regional and national performers.
- Lead lighting programmer for majority of clients in a large variety of indoor and outdoor venues.

AIRPORT PLAYHOUSE - Ronkonkoma, NY – **Technical Director** (1994 – 2001)

- Designed and installed major upgrade to Theatre's lighting control and power distribution system.
- Lead the production team towards shared creative goals and technical requirements for over 20 full scale productions and events per year.
- Developed skills in fulfilling production needs within tight deadlines and budgets.

Education

SUFFOLK COMMUNITY COLLEGE – Selden, NY

AAS, Electronic Engineering - National STEM Scholar

Circuit design and analysis, Telecommunications, Computer networking, Micro-controller programming.

THEME PARK DESIGN WORKSHOP - Steve Alcorn's on-line program

Managerial, logistical, creative and technical aspects of attraction design.